Purchase a Snack Use Case

Basic Flow:

1. The customer looks at all products
2. The customer sees the product and the money under the product
3. The customer choose the product by typing on the keypad
4. The customer insert money in the VM
5. The VM Validates the money
6. The VM check the money if it’s a note or a coin or a visa
7. The VM Validates the procedure
8. The VM displays the amount of money on the display panel
9. If money is not enough for the product
10. The VM says insert more money
11. The VM will give the product to the customer
12. The VM will check if there is any change
13. If there is any change The VM gives the change to the customer